





Intrigue and War in Medieval Spain



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Immerse yourshelf in the Spain of the 11th century and the era of the Reconquest and El Cid in...

Taifa, a game where up to 6 players take control of the main Christian or Muslim kingdoms of the time, to try to expand them through war, intrigue and diplomacy.



- 18 x 18 inch map.
- 85 counters.
- 45 christian cards and 45 muslim cards.
- 5 dice.
- Game rules (4 pages).



































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