



Conflict in the last frontier

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Solitaire and multiplayer

1-4 players

Create your scenarios

4x space strategy

Card-driven



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**Conflict in the last frontier**

Nova is a 4X card-driven game set in a distant future where humanity has spread across the stars, bringing war and conflict in its wake.

Thanks to its original event system, in Nova it is possible for the players to build their own scenarios set in their favorite science fiction universe.

A 4x4 grid of star systems, each containing a different type of planetary icon (Earth, Moon, Asteroid, Gas Giant) and resource symbols (diamonds, squares, triangles). The systems are numbered 1 through 16 around the perimeter.

## COMPONENTS

- 276 counters
- 90 cards
- 1 18x18" mounted map
- 4 player mats
- Rules, tables and dice

**NOVA**  
Diplomatic Deck

**0** Doctrine  
You can add to your hand a military card from the discards of previous impulses.

**2** Tele Transport  
When an attack on an own control marker is announced. Activates a unit in the system, or an adjacent one.

**3** Civil deck

**3** Military deck

Made in USA by The Game Crafter, LLC

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Design: Ignacio Torres  
Graphic design: Jesús Peralta

P&P games

safe creative

1-4 hours

1-4 players

14+ age